

2022 ST STITHIANS COLLEGE WATER POLO INVITATIONAL TOURNAMENT, Johannesburg - SENIOR BOYS' SECTION

2022 TOURNAMENT RULES: **SENIOR BOYS'** SECTION

NB* TOURNAMENT RULES Apply (unless otherwise stipulated).

NB* Further or Subsequent Amendments Made to the Tournament Rules and/or any/all other Decisions Taken at any time by the Tournament Director(s) will be **FINAL** and Binding.

NO Photographic, Video or Other Recording of any nature whatsoever (including the use of GVMS - Game Video Monitoring System), will be considered as evidence in the determination/finalisation/influencing of any decision(s) required, pertaining to the Tournament.

Where applicable, Participating Teams will be split into Round-Robin Groups. The Decision of which Participating Teams are Invited to the Tournament as well as the Round-Robin Group allocations, is at the discretion of the Tournament Organisers.

The Senior Boys' Section will consist of **4x** Groups of Teams (**4x5**), with 1x Set of matches being played during the Round-Robin Stage of the Tournament.

NB* This is a School "STAYERS" Tournament. Players in Grade 12 ("Matric") irrespective of age are NOT permitted to participate in the Tournament. Teams contravening this rule will forfeit the game(s) in which any "offending player" participated.

NB* Teams may **ONLY** include Players which are "registered scholars" at the applicable School (unless special dispensation has been granted). Teams contravening this rule will forfeit the game(s) in which any "offending player" participated.

A **MAXIMUM** of 14x (fourteen) Players may be included on the Team's Tournament Entrance Form. If more than 14x Players are used by any Team in the Tournament, the offending Team will forfeit the games in which the "additional player(s)" participated.

ALL 14 Players may Participate in each Game.

Teams may include more than one Goalkeeper in their allowed "14x Players" but are not required to do so. Goalkeepers must wear "RED" Match Caps numbered either #1 or #13.

Injured Players may not be replaced by a player not listed on the Team's Tournament Entrance Form.

Players may only represent ONE (i.e. the same) Team in the Tournament. Teams contravening this rule will forfeit the game(s) in which the "offending player" participated.

Each team to have Minimum 1x (one) Coach. Team Officials are to be included on the Team's Tournament Entrance Form

ALL Games will be played to "Short-Course" water polo pool dimensions (approximate) (including the FINAL).

NB* The applicable FINA Rule changes (which were approved by the FINA Extraordinary Congress in Hangzhou, China in December 2018), will continue to apply in this year's Tournament.

NB* The draft FINA Rule changes (which have been proposed by the FINA TECHNICAL WATER POLO CONGRESS 2022 in August 2022 to be approved in October 2022), will **NOT** apply to this year's Tournament.

Coaches are to clarify any questions they may have regarding the Tournament Rules with the Tournament Director / Match Referees, before their Team's games have commenced.

COACHES and MANAGERS issued with a RED Card will serve a MINIMUM of **1x** (one) Match Suspension (and if necessary a hearing will be held where further Sanction(s) may be instituted). Any Suspension(s) will apply to the next game(s) their Team participates in.

PLAYERS issued with a RED Card for MISCONDUCT – Sanction is exclusion from that Game (and if necessary a hearing will be held where further Sanction(s) may be instituted). Any Suspension(s) will apply to the next game(s) the Team participates in.

PLAYERS issued with a RED Card for VIOLENCE – Sanction is exclusion from that Game and a MINIMUM of **1x** (one) Match Suspension (and if necessary a hearing will be held where further Sanction(s) may be instituted). Any Suspension(s) will apply to the next game(s) the Team participates in.

PLAYERS issued with a RED Card for BRUTALITY – Sanction is exclusion from that Game and a MINIMUM of **2x** (two) Matches Suspension and will be required to attend a Disciplinary Hearing where further Sanction(s) may be instituted. Any Suspension(s) will apply to the next game(s) the Team participates in.

NB* Where PLAYERS have been issued with a RED Card for **BRUTALITY**, their Team will have a **Penalty Foul** awarded against them, and will also be required to play "**Man-Down**" for a full Duration of Half-a-Quarter of "PLAYING TIME" (i.e. for 2.5x minutes and 4x minutes in the Final).

All Games to start on time, unless otherwise determined by the Tournament Director(s).

All Tournament Attendees are to note that Right of Admission onto the Premises is Reserved. Unruly Visitors/Supporters/Spectators where applicable will be banned/removed from the Tournament/Premises.

Teams wearing **WHITE** Caps will start on the **LEFT** side of the Officials Table.

Tournament Referees will be supplied.

Match Referees' decisions during match-play are final.

NB* The Final Match Result Reflected on the "Match Score Sheet" will be Applied in determination of Team Points and Progression. Team Managers are to ensure that the Score Keeper(s) have reflected the Final Score Correctly once each match has ended.

Games may be Re-Scheduled if lightning delays any match-play. **NB*** Games will however be played to end latest by 23h00 (11:00pm), where required in such circumstances. Games will only be shortened as an absolute last resort and will be solely at the Tournament Director(s) discretion.

All teams must be ready to play their Games at the stipulated times or else the Game and Points shall be forfeited by the offending team.

Teams are to use the 25 metre spare Preparatory swimming pool (i.e. "bottom" swimming pool) to warm-up in.

In the event of a team not arriving, the program will continue as normal. There will be no reshuffling of the program.

Players are required to wear the same Match Cap Number appearing on their Team's Tournament Entrance Form for the duration of the Tournament.

No foul or aggressive language from Players, Coaches, Managers, Parents, or Spectators/Supporters (where applicable), will be tolerated. (Not even directed at a Team's own players).

No Visitors/Supporters/Spectators/Parents (where applicable), are allowed to address any objections to the Tournament Director(s) or Match Referees.

Official objections will only be considered by the Tournament Director(s) from an official Team Manager or Coach, and will need to be presented/set-out in writing within an hour (i.e. 60x minutes) of a match having ended.

MATCH FORMAT: Games are Played with 7x Players "in the water" (i.e. 6 Out-Field Players plus 1x Goalkeeper).

A Size **5** (five) Official Water Polo Ball will be used in this Section.

All Games (except the Boys' FINAL Game) will be 4x QUARTERS of 5x minutes (4x5) "PLAYING-TIME" (i.e. played using a "Stop-Start" basis of match timing).

All Games will have a 1x-Minute break between Quarters, a 2x-Minute break at Half-Time, and where applicable 1x-Minute per Time-Out taken. Teams will change sides at Half-Time.

There will be NO Time-Outs in the Round-Robin Group Stages and Final Position Games except as set-out below.

ONE (1x) Time-Out will be allowed per Team in Progression Games, except for the SEMI-FINAL and MEDAL Games (i.e. 1st/2nd and 3rd/4th Placings) where TWO (2x) Time-Outs will be allowed per Team, to be taken at any time during the Game.

The Boys' FINAL Game will be 4x QUARTERS of 8x minutes (4x8) "PLAYING-TIME" (i.e. played using a "Stop-Start" basis of match timing) with TWO (2x) Time-Outs allowed per Team, to be taken at any time during the game.

NB* Points will be Allocated in the Round-Robin GROUP Stages as Follows: 2x (two) Points for a Win, 1x (one) Point for a Draw and No (zero) Points for a Loss.

Final Round-Robin GROUP Points Positions will be Determined firstly in Most Points Order, and then by applying "FINA Bye-Law: BL 9.6 Classification" where necessary. The Tournament Director(s) will provide direction in this regard.

Where any Teams are Tied on points, those results will be determined in Isolation in terms of "FINA Bye-Law: BL 9.6.3 Tie Breaking".

All PROGRESSION and FINAL POSITION Games will be determined by an immediate Penalty Shoot-Out if ending in a DRAW (where Teams are "Tied") after FULL time.

ALL Penalty Shoot-Outs will comprise 3x (three) Penalties per Team followed by "Sudden-Death" progression, except for any SEMI-FINAL and MEDAL Games (i.e. 1st/2nd and 3rd/4th Placings) which will comprise 5x (five) Penalties per Team followed by "Sudden-Death" progression.

NB* ALL Penalty Shoot-Outs will take place from the SAME End of the Pool, ensuring "Conditions favour the Goalkeeper" (i.e. sunshine, wind, water currents etc.), and both Teams will use the same Match Ball (even in the case where the "FINA Bye-Law: BL 9.6.3 Tie Breaking" has to be applied).

NO additional extra time will be played in any Games in the Tournament.

Medals will be awarded to the Players of the Tournament Winning Team (gold), Tournament Runner-Up Team (Silver) and Tournament Third-Placed Team (Bronze).

The Tournament Winning Team will be awarded a Floating-Trophy, which is required to be handed back after the Tournament. In addition, the Winning Team will be awarded a Trophy "to keep".

An Individual Trophy will also be awarded to the following Player(s); (1) Attacker, (2) Defender and (3) Goalkeeper of the Tournament (i.e. to keep).

An "All Stars Tournament Team" will be Announced in this SENIOR Boys' Section at the end of the Tournament.

Only Players appearing on each Team's Tournament Entrance Form received by the Tournament Administrator(s) will be eligible for selection for the "All Stars Tournament Team" or to be awarded one of the "Individual Player Awards".

Player and Team Awards/Selections will be undertaken at the discretion of the Tournament Awards Selections Sub-Committee (as appointed by the Tournament Organisers), with final approval required by the Tournament Director(s) (as applicable).

NB* NO Alcoholic Beverages may be brought into/consumed inside the Aquatics Centre. Offenders will be removed.

NB* NO Smoking is allowed inside the Aquatics Centre. Offenders will be removed.

Enjoy!